

## **Barbie Astronaut Mission Script Sample**

### **Ascot Smith**

**BARBIE:** Today IS huge! Not only are we going into outer space, but we're visiting my friend at the International Space Station! I'm excited, not only because I'll be traveling at 17,000 miles per hour, but because I haven't seen my friend in like, forever. I really miss her, and I bet she misses me.

Have you ever had a friend move away?

**YES:**

**BARBIE:** You have? Then you know how I'm feeling. I'm glad that you're here. *{FriendMoved == true}*

**NO:**

**BARBIE:** You haven't? That's okay. I'm just happy you're here to help on our trip. *{FriendMoved == false}*

*(Both paths fold and continue)*

**MISSION CONTROL:** Lift off in T-10 minutes. Rocket Launch waiting for Astronaut Barbie.

**SFX:** (Barbie puts on her space suit and helmet)

**BARBIE:** The rocket is ready to go, except for one last thing. We need to perform a test that will tell NASA we're ready to lift off.

*(Path continues to a Memory Game in which the player helps Barbie launch a spaceship.)*

**MISSION CONTROL:** Rocket is clear for launch.

**BARBIE:** And here we go! Woo-whoooo!

**SFX:** (Rocket launches)

**BARBIE:** Another successful launch! I couldn't have done it without you, partner. We're almost there, but I could use your help collecting data using NASA's telescope.

*(Path continues to a Guessing Game in which the player helps Barbie name different objects she sees from her telescope.)*

**BARBIE:** Great! That's all that we needed.

**SFX:** (Barbie presses a series of buttons and switches)

**BARBIE:** And here we go!

**SFX:** (Booster rockets fire)

**MISSION CONTROL:** Astronaut Barbie, you're cleared for landing at the International Space Station.

**SFX:** (Spaceship docks with space station)

**BARBIE** We've docked with the International Space Station. I couldn't have done it without you!

**If {FriendMoved == true}**

**BARBIE:** Before I go, I just want to thank you again for helping me meet up with my friend! I hope that one day you can see your friend again soon.

**If {FriendMoved == false}**

**BARBIE:** Before I go, I just want to thank you again for helping me meet up with my friend!

*(Both path fold and continue)*

**BARBIE:** Let's chat again at the dreamhouse when we're planetside!

SFX: (Musical transition)

SFX: (Sound of rocket landing)

**BARBIE:** We're back! That was seriously fast! The mission was a success, thanks to your smart thinking and great decision-making. Good job, partner!